# Sam Antonioli

samantonioli@gmail.com

## Experience

### The Show with Sam & Joe (Podcast)
Missoula, MT -- Online
May 2014 – 2022 (Present)

- Executive producer and audio engineer.
- Main editor for each weekly episode with 500+ hours of audio editing experience.
- Processing audio cleanup, leveling, mastering, and review.
- Organization of multiple revenue streams including Patreon, Podcorn, and contact with prospective advertisers.
- Final mastering processing/bouncing and final exporting with final ID3 metadata.

### Jake Birch LLC.
Missoula, MT – In Person/Remote
December 2018 – 2022 (Present)

- Assistant mixing engineer in charge of prepping incoming projects for mixing engineer Jake Birch.
- Organization of projects including color coding, session markers, consolidation of audio, strip silence, and more.
- Preparing projects by automating thresholds for gates, auto-aligning multi-mic'd audio sources, adding reference and rough mixes, and extensive audio cleanup via iZotope RX Suite.
- Consistent communication with boss and clients, with ability to adjust deadlines and schedules.

### Dear Hank & John (Podcast)
Missoula, MT -- Online
December 2016 (Contract)

- Producer and audio editor for the December 2016 "Best Of" episode.
- Audio cleanup and sound effect processing for audio transitions.
- Final limiting and mastering according to past episodes and guidelines.
- Processing of all changes and revisions as suggested by Hank Green.

---

## Skills

### Audio Engineering

- Audio editing, production, clean-up, and finalization of audio.
- Meticulous attention to audio/encoding mistakes. Overviewing product multiple times before finalized.
- Troubleshooting problems regarding signal flow, hardware components, and software problems.
- Attention to details including recent podcast audio standards such as -3dB in finalization and average loudness profiles.
- Attention to details regarding audio cleanup -- applying de-noise, de-plosive, de-reverb, normalization, and more when needed within tools like iZotope RX Suite.
- Ability to create, adjust, and adapt to a client's needs.

### Hardware/Software/Plugin Proficiency

- Steinberg Cubase Pro 11
- Adobe Audition CC
- Logic Pro X
- Pro Tools
- iZotope RX 7/8/9 Suite
- Waves Audio Plugin Suite
- Goodhertz Plugin Suite
- FabFilter Plugin Suite
- Compressors, EQ, and Limiting
- Focusrite Scarlet Interface
- Earthworks ICON Pro XLR Microphone
- Dropbox, Google Drive, Slack, and more

---

## Education

### Berklee College of Music
Electronic Audio Production and Design
2012-2014

### University of Montana, Missoula
Media Arts
2014-2016